

FIG.  $1\alpha$ 

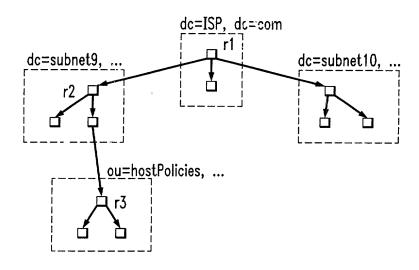
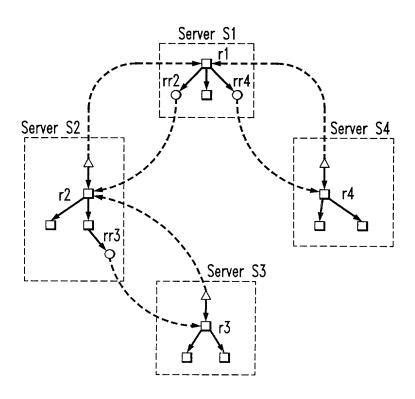


FIG. 1b



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FIG.  $2\alpha$ 

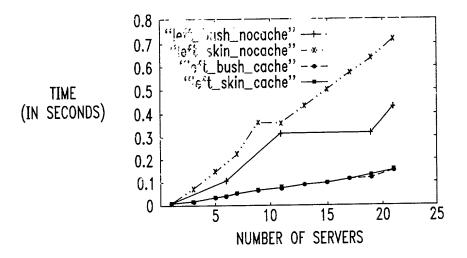
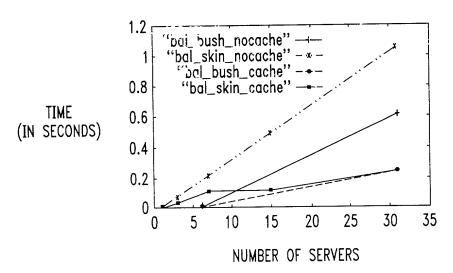
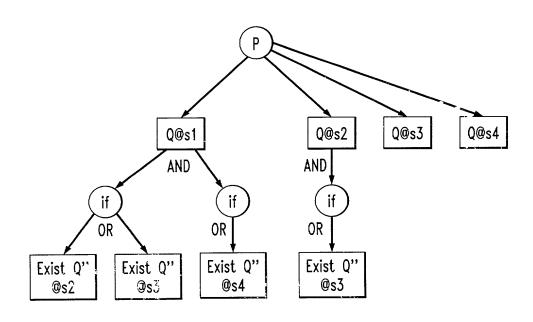


FIG. 2b



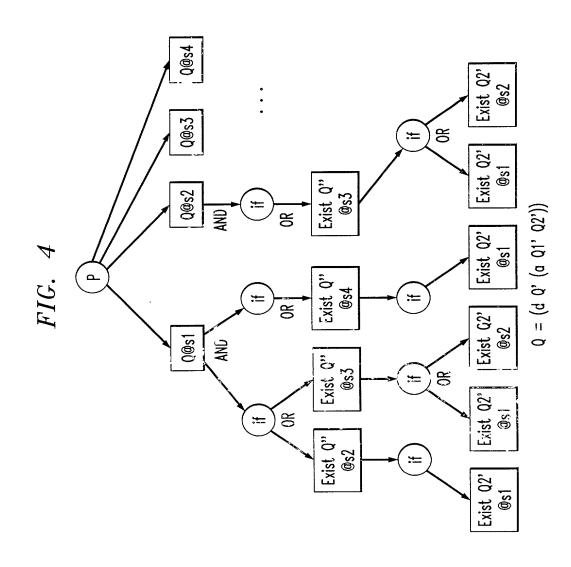
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FIG. 3



Q = (d Q' Q")

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## FIG. 5

```
Alogorithm Schedule(PT) }
     Answer:= \{ \}; Pending := \{ \}; Fnabled := \{ \};
     for each n in leaves(PT) de computeQueryNode(n);
     while (Enabled \neq { } OR For Sing \neq { })
          \vec{L} := \text{chooseForScheGuierEnabled}; /* implements a particular scheduling policy */
           for each (Q,S) in L de
                 Pending := Pending \cup \{(Q,S)\}; LDAP_issueQuery(Q,S);
           LDAP_waitForEvent(e);
           case e.type of
              boolean answer for Q@S: Pending := Pending -\{(Q,S)\}
                                        storeCache(Q,S, e. value);
                                        for n in getCacheWaitinglist(Q,S) do {
                                             n.value := e.value;
                                             computeConditionalNode(n. parent); }
              directory entry for Q@S: Answer := Answer \cup \{e.value\}
              End-of-Entries for Q@S: Pending := Pending -\{(Q,S)\}
     return Answer;
function computeQueryNode(n) }
     if all n's children are computed then
          Q := \text{generateQueryExpression}(n.Query); /* expands all if-macros*/
          S := n.Server; v := getCache(Q,S);
          case v of
                INEXISTENT:
                                    insertCache(Q,S, Pending);
                                    Enabled := Enabled \cup \{(Q,S)\};
                                    addCacheWaitingList(Q,S,n);
                                    addCacheWaitingList(Q, S, n);
                Pending
                TRUE, FALSE:
                                    n.value := v;
                                    computeConditionalNode(n.parent)
function computeConditionalNode(n) }
    if (exist p in n.children such that p.value = TRUE) then
         n.value := TRUE; computeQueryNode(...)
                                                         );
    else if (all n's children are computed) then
         n.value := FALSE; computeQueryNode(n.parent);
}
```

